Introduction to Probabilistic Graphical Models

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Hidden Markov Models

Reminder: a hidden Markov model (HMM) consists of

- ▶ a discrete Markov chain of hidden (or 'latent') variables $h_{1:T}$
- one observable (continous or discrete) variable v_i for each hidden variable h_i



We call the HMM stationary if

▶ the transition distribution $p(h_{t+1} = i' | h_t = i)$ and the emission distribution $p(v_t = j | h_t = i)$ do not depend on the position *t*, but only one the values *i*, *i'* and *j*

HMM parameters

Transition Distribution

For a stationary HMM the transition distribution $p(h_{t+1}|h_t)$ is defined by the $H \times H$ transition matrix

$$A_{i',i} = p(h_{t+1} = i' | h_t = i)$$

and an initial distribution

$$a_i = p(h_1 = i).$$

Emission Distribution

For a stationary HMM and emission distribution $p(v_t|h_t)$ with discrete states $v_t \in \{1, ..., V\}$, we define a $V \times H$ emission matrix

$$B_{i,j} = p(v_t = i | h_t = j)$$

For continuous outputs, h_t selects one of H possible output distributions $p(v_t|h_t)$, $h_t \in \{1, \ldots, H\}$.

The classical inference problems

| Filtering | (Inferring the present) | $p(h_t v_{1:t})$ | |
|-------------------------|---------------------------------------|--|----------------------------|
| Prediction | (Inferring the future) sometimes also | $p(h_t v_{1:s}) onumber \ p(v_t v_{1:s})$ | for $t > s$ for $t > s$ |
| Smoothing | (Inferring the past) | $p(h_t v_{1:u})$ | for $t < u$ |
| Likelihood | | $p(v_{1:T})$ | |
| Most likely Hidden path | (Viterbi alignment) | $\operatorname{argmax} h_{1:T} p(h_{1:T} v_{1:T})$ | |
| Learning | (Parameter estimation) | $\mathcal{D} ightarrow A_{i,i'}, a_i, B_{i,j}$ | |

The Burglar Scenario

You're asleep upstairs in your house and awoken by noises from downstairs. You realise that a burglar is on the ground floor and attempt to understand where he his from listening to his movements.

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The HMM view

- You mentally partition the ground floor into a 5×5 grid.
- ► For each grid position you know the probability that if someone is in that position the floorboard will creak.
- Similarly you know for each position the probability that someone will bump into something in the dark.
- ► The floorboard creaking and bumping into objects can occur independently.
- ► In addition you assume that the burglar will move only one grid square forwards, backwards, left or right in a single timestep.

Can you infer the burglar's position from the sounds?

The Burglar Scenario: Example



- ▶ latent variable h_t ∈ {1,...,25} denotes the positions on 5 × 5 grid dark squares means probability 0.9, light means probability 0.1
- ▶ observed variables: $v_t = (c_t, b_t) \in \{(n, n), (n, y), (y, n), (y, y)\}$
- ► observed probability factorizes p(v|h) = p(c|h)p(b|h)

Burglar

Localising the burglar through time for 10 time steps



Note:

- ► (b) is computed on-the-fly in every time step
- \blacktriangleright (c) and (d) are computed offline after all observations are available

Real-world example

https://www.youtube.com/watch?v=4Z3shNPOdQA

Filtering $p(h_t|v_{1:t})$

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$$p(h_t, v_{1:t}) = \sum_{h_{t-1}} p(h_t, h_{t-1}, v_{1:t-1}, v_t)$$

= $\sum_{h_{t-1}} p(v_t | v_{1:t-1}, h_t, h_{t-1}) p(h_t | v_{1:t-1}, h_{t-1}) p(v_{1:t-1}, h_{t-1})$
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= $\sum_{h_{t-1}} p(v_t | h_t) p(h_t | h_{t-1}) p(h_{t-1}, v_{1:t-1})$

Hence if we define $\alpha(h_t) \equiv p(h_t, v_{1:t})$ the above gives the α -recursion

$$\alpha(h_t) = \overbrace{p(v_t|h_t)}^{\text{corrector}} \underbrace{\sum_{h_{t-1}}^{\text{predictor}} p(h_t|h_{t-1})\alpha(h_{t-1})}_{h_{t-1}}, \quad \text{with} \quad \alpha(h_1) = p(h_1, v_1) = p(v_1|h_1)p(h_1)$$

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Filtered posterior follows by normalization: $p(h_t|v_{1:t}) = \frac{p(h_t, v_{1:t})}{\sum_{\bar{h}_t} p(\bar{h}_t, v_{1:t})} = \frac{\alpha(h_t)}{\sum_{\bar{h}_t} \alpha(\bar{h}_t)}$

Likelihood $p(v_{1:T})$

Learning Hidden Markov Models

Inference in Hidden Markov Models

Likelihood $p(v_{1:T})$

$$p(\mathbf{v}_{1:T}) = \sum_{h_T} p(h_T, \mathbf{v}_{1:T}) = \sum_{h_T} \alpha(h_T)$$

Smoothing $p(h_t|v_{1:T})$

Smoothing $p(h_t | v_{1:T})$

To compute the smoothed quantity we consider how h_t partitions the series into the past and future:

$$p(h_t, v_{1:T}) = p(h_t, v_{1:t}, v_{t+1:T})$$
$$= \underbrace{p(h_t, v_{1:t})}_{\text{past}} \underbrace{p(v_{t+1:T}|h_t, v_{1:t})}_{\text{future}} = \alpha(h_t)\beta(h_t)$$

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Forward. The term $\alpha(h_t)$ is obtained from the 'forward' α recursion.

Backward. The term $\beta(h_t)$ we will obtain using a 'backward' β recursion as we show next.

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The forward and backward recursions are independent and may therefore be run in parallel, with their results combined to obtain the smoothed posterior.

$$p(h_t|v_{1:T}) \equiv \gamma(h_t) = \frac{\alpha(h_t)\beta(h_t)}{\sum_{\bar{h}_t} \alpha(\bar{h}_t)\beta(\bar{h}_t)}$$

"Parallel Smoothing"

The β recursion

$$p(v_{t:T}|h_{t-1}) = \sum_{h_t} p(v_t, v_{t+1:T}, h_t|h_{t-1})$$

= $\sum_{h_t} p(v_t|v_{t+1:T}, h_t, h_{t-1})p(v_{t+1:T}, h_t|h_{t-1})$
= $\sum_{h_t} p(v_t|h_t)p(v_{t+1:T}|h_t, h_{t-1})p(h_t|h_{t-1})$

Defining $\beta(h_t) \equiv p(v_{t+1:T}|h_t)$ gives the β -recursion

$$eta(h_{t-1}) = \sum_{h_t} p(v_t|h_t) p(h_t|h_{t-1}) eta(h_t), \quad ext{for } 2 \leq t \leq \mathcal{T} \quad ext{and} \quad eta(h_\mathcal{T}) = 1.$$

Together the $\alpha - \beta$ recursions are called the Forward-Backward algorithm.

Smoothing $p(h_t|v_{1:T})$

"Correction Smoothing":

$$p(h_t|v_{1:T}) = \sum_{h_{t+1}} p(h_t, h_{t+1}|v_{1:T}) = \sum_{h_{t+1}} p(h_t|h_{t+1}, v_{1:t}, \underline{v_{t+1:T}}) p(h_{t+1}|v_{1:T})$$

This gives a recursion for $\gamma(h_t) \equiv p(h_t|v_{1:T})$:

$$\gamma(h_t) = \sum_{h_{t+1}} p(h_t|h_{t+1}, v_{1:t}) \gamma(h_{t+1})$$

with $\gamma(h_T) \propto \alpha(h_T)$. The term $p(h_t|h_{t+1}, v_{1:t})$ may be computed using the filtered results $p(h_t|v_{1:t})$:

$$p(h_t|h_{t+1}, v_{1:t}) \propto p(h_{t+1}, h_t|v_{1:t}) \propto p(h_{t+1}|h_t)p(h_t|v_{1:t})$$

where the proportionality constant is found by normalisation. This is sequential since we need to first complete the α recursions, after which the γ recursion may begin. This 'corrects' the filtered result. Interestingly, once filtering has been carried out, the evidential states $v_{1:T}$ are not needed during the subsequent γ recursion.

Computing the pairwise marginal $p(h_t, h_{t+1}|v_{1:T})$

To implement the EM algorithm for learning, we require terms such as $p(h_t, h_{t+1}|v_{1:T})$.

$$p(h_t, h_{t+1}|v_{1:T}) \propto p(v_{1:t}, v_{t+1}, v_{t+2:T}, h_{t+1}, h_t)$$

= $p(v_{t+2:T}|v_{1:t}, v_{t+1}, h_t, h_{t+1})p(v_{1:t}, v_{t+1}, h_{t+1}, h_t)$
= $p(v_{t+2:T}|h_{t+1})p(v_{t+1}|v_{1:t}, h_t, h_{t+1})p(v_{1:t}, h_{t+1}, h_t)$
= $p(v_{t+2:T}|h_{t+1})p(v_{t+1}|h_{t+1})p(h_{t+1}|v_{1:t}, h_t)p(v_{1:t}, h_t)$

After rearranging:

$$p(h_t, h_{t+1}|v_{1:T}) \propto \alpha(h_t) p(v_{t+1}|h_{t+1}) p(h_{t+1}|h_t) \beta(h_{t+1})$$

Prediction

Predicting the future hidden variable:

 $p(h_{t+1}|v_{1:t}) =$

Prediction

Predicting the future hidden variable:

$$p(h_{t+1}|v_{1:t}) = \sum_{h_t} p(h_{t+1}|h_t) \underbrace{p(h_t|v_{1:t})}_{\textit{filtering}}$$

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Predicting the future observation The one-step ahead predictive distribution is given by

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Most likely joint state

The most likely path $h_{1:T}$ of $p(h_{1:T}|v_{1:T})$ is the same as the most likely state of

$$p(h_{1:T}, v_{1:T}) = \prod_t p(v_t|h_t)p(h_t|h_{t-1})$$
 with $h_0 = \emptyset$

Consider

$$\max_{h_{T}} \prod_{t=1}^{T} p(v_{t}|h_{t}) p(h_{t}|h_{t-1}) \\ = \left\{ \prod_{t=1}^{T-1} p(v_{t}|h_{t}) p(h_{t}|h_{t-1}) \right\} \underbrace{\max_{h_{T}} p(v_{T}|h_{T}) p(h_{T}|h_{T-1})}_{\mu(h_{T-1})}$$

The "message" $\mu(h_{T-1})$ conveys information from the end of the chain to the penultimate timestep.

Most likely joint state

We can continue in this manner, defining the recursion

$$\mu(h_{t-1}) = \max_{h_t} p(v_t|h_t) p(h_t|h_{t-1}) \mu(h_t), \quad \text{for } 2 \leq t \leq T \quad \text{and} \quad \mu(h_T) = 1.$$

The effect of maximising over h_2, \ldots, h_T is compressed into a message $\mu(h_1) \rightarrow$ the first entry most likely state, h_1^* , is given by

$$h_1^* = rgmax_{h_1} p(v_1|h_1) p(h_1) \mu(h_1)$$

Once computed, backtracking gives the remaining entries:

$$egin{aligned} h_t^* = rgmax p(v_t|h_t) p(h_t|h_{t-1}^*) \mu(h_t) \ h_t \end{aligned}$$

Learning Hidden Markov Models

Setting:

- ▶ given: data $\mathcal{V} = \{\mathbf{v}^1, \dots, \mathbf{v}^N\}$ of N sequences, each sequence $\mathbf{v}^N = v_{1:T_N}^N$ is of length T_n
- ▶ goal: maximum-likelihood of HMM parameters $\theta = (\mathbf{A}, \mathbf{B}, \mathbf{a})$, where
 - **A** is the HMM transition matrix, $p(h_{t+1}|h_t)$
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Find θ that maximizes

$$p(\mathbf{v}^1,\ldots,\mathbf{v}^N;\theta) = \sum_{\mathbf{h}^1,\ldots,\mathbf{h}^N} p(\mathbf{v}^1,\ldots,\mathbf{v}^N,\mathbf{h}^1,\ldots,\mathbf{h}^N;\theta) = \prod_{n=1}^N \sum_{\mathbf{h}^n} p(\mathbf{v}^n,\mathbf{h}^n;\theta)$$

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How?

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How? EM-algorithm (for HMMs called Baum-Welch algorithm for historic reasons)

Like for GMM, construct a lower bound using a distribution $q(\mathbf{h}^1, \dots, \mathbf{h}^N)$

$$\log p(\mathbf{v}^{1}, \dots, \mathbf{v}^{N}; \theta) = \log \sum_{\mathbf{h}^{1}, \dots, \mathbf{h}^{N}} p(\mathbf{v}^{1}, \dots, \mathbf{v}^{N}, \mathbf{h}^{1}, \dots, \mathbf{h}^{N}; \theta)$$
$$\leq \underset{(\mathbf{h}^{1}, \dots, \mathbf{h}^{N}) \sim q}{\mathbb{E}} \log p(\mathbf{v}^{1}, \dots, \mathbf{v}^{N}, \mathbf{h}^{1}, \dots, \mathbf{h}^{N}; \theta) - \underset{(\mathbf{h}^{1}, \dots, \mathbf{h}^{N}) \sim q}{\mathbb{E}} \log q(\mathbf{h}^{1}, \dots, \mathbf{h}^{N})$$

EM algorithm:

 $\begin{array}{ll} \mbox{initialize } \theta^0 \\ \mbox{for } t = 1, 2, \dots, \mbox{ until convergence } \mbox{do} \\ q^t \leftarrow \mbox{argmax}_q \ \ G(\theta^{t-1}, q) \\ \theta^t \leftarrow \mbox{argmax}_\theta \ \ G(\theta, q^t) \\ \end{array} \begin{array}{ll} // \ \mbox{E-step} \\ // \ \mbox{M-step} \\ \mbox{end for} \end{array}$

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EM algorithm:

$$q \leftarrow \operatorname*{argmax}_{q} \ \mathcal{G}(heta^{t-1},q)$$

► as for GMMs:

$$q^{t} \leftarrow p(\mathbf{h}^{1}, \dots, \mathbf{h}^{N} | \mathbf{v}^{1}, \dots, \mathbf{v}^{N}; \theta^{t-1}) \stackrel{i.i.d.}{=} \prod_{n=1}^{N} p(\mathbf{h}^{n} | \mathbf{v}^{n}; \theta^{t-1})$$

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later more...

M-step

M-step



sum of independent terms \rightarrow we can optimize for a, A and B separately

$$\mathcal{L}_{\text{initial}}(a) = \sum_{n=1}^{N} \mathop{\mathbb{E}}_{h_1:\tau_n \sim q^n} \log p(h_1; a) = \sum_{n=1}^{N} \mathop{\mathbb{E}}_{h_1 \sim q^n} \log a_{h_1}$$

a is a discrete probability distribution over *H* states, *i.e.* $\sum_{i} a_i = 1$. Use Langragian:

$$\mathfrak{L}(a,\lambda) = \mathcal{L}_{\mathsf{initial}}(a) - \lambda \Big(\sum_i a_i - 1\Big)$$

$$\frac{d\mathcal{L}_{\text{initial}}(a)}{da_{i}}(a) = \frac{d}{da_{i}} \sum_{n=1}^{N} \mathop{\mathbb{E}}_{h_{1}\sim q^{n}} \sum_{i'=1}^{H} \left[h_{1} = i' \right] \log a_{i'} = \sum_{n=1}^{N} \mathop{\mathbb{E}}_{h_{1}\sim q^{n}} \left[h_{1} = i \right] \frac{1}{a_{i}} = \frac{1}{a_{i}} \sum_{n=1}^{N} q^{n}(h_{1})$$

$$0 = \frac{d\mathfrak{L}(a,\lambda)}{da_{i}}(\hat{a},\hat{\lambda}) = \frac{1}{\hat{a}_{i}} \sum_{n=1}^{N} q^{n}(h_{1} = i) - \lambda \quad \rightarrow \quad \hat{a}_{i} = \frac{1}{\hat{\lambda}} \sum_{n=1}^{N} q^{n}(h_{1})$$

$$0 = \frac{d\mathfrak{L}(a,\lambda)}{d\lambda}(\hat{a},\hat{\lambda}) = -1 + \sum_{i=1}^{H} \frac{1}{\hat{\lambda}} \sum_{n=1}^{N} q^{n}(h_{1} = i) = -1 + \sum_{i=1}^{H} \frac{1}{\hat{\lambda}} \quad \rightarrow \quad \hat{\lambda} = n$$

$$\begin{split} \mathcal{L}_{\text{transition}}(A) &= \sum_{n=1}^{N} \sum_{t=2}^{T^n} \mathop{\mathbb{E}}_{\mathbf{h} \sim q^n} \log p(h_t | h_{t-1}; A) \\ &= \sum_{n=1}^{N} \sum_{t=2}^{T^n} \mathop{\mathbb{E}}_{h_{1:T^n} \sim q^n} \sum_{i,i'=1}^{H} \llbracket h_t = i \wedge h_{t-1} = i' \rrbracket \log A_{i,i'} \\ &= \sum_{n=1}^{N} \sum_{t=2}^{T^n} \sum_{i,i'=1}^{H} q^n (h_t = i, h_{t-1} = i') \log A_{i,i'} \end{split}$$

Each column of A is a (conditional) distribution over the rows, *i.e.* $\sum_i A_{i,i'} = 1$ for any $i' \in \{1, \ldots, H\}$. We can optimize for any fixed i' independently:

$$\mathfrak{L}(A,\lambda) = \mathcal{L}_{\text{transition}}(A) - \lambda \left(\sum_{i} A_{i,i'} - 1\right)$$
$$\hat{A}_{i,i'} \propto \sum_{n=1}^{n} \sum_{t=2}^{T_n} q^n (h_t = i, h_{t-1} = i') \text{ with normalization to make } \hat{A}_{i,i'} = 1 \text{ for each } i'$$

$$\mathcal{L}_{\text{emission}}(A) = \sum_{n=1}^{N} \sum_{t=1}^{T^{n}} \mathbb{E}_{\mathbf{h} \sim q^{n}} \log p(v_{t}^{n} | h_{t}; B) = \sum_{n=1}^{N} \sum_{t=1}^{T^{n}} \sum_{j=1}^{V} \llbracket v_{t}^{n} = j \rrbracket \sum_{h_{1:T^{n}} \sim q^{n}} \sum_{i=1}^{H} \llbracket h_{t} = i \rrbracket \log B_{j,i}$$
$$= \sum_{n=1}^{N} \sum_{t=1}^{T^{n}} \sum_{j=1}^{V} \llbracket v_{t}^{n} = j \rrbracket \sum_{i=1}^{H} q^{n}(h_{t} = i) \log B_{j,i}$$

Each column of B is a (conditional) distribution over the rows, *i.e.* $\sum_{j} B_{j,i} = 1$ for any $j \in \{1, ..., V\}$. We can optimize for any fixed *i* independently:

$$\mathfrak{L}(B,\lambda) = \mathcal{L}_{\text{emission}}(B) - \lambda \Big(\sum_{j} B_{j,i} - 1\Big)$$
$$\hat{B}_{j,i} \propto \sum_{n=1}^{n} \sum_{t=1}^{T_n} \llbracket v_t^n = j \rrbracket q^n (h_t = i) \quad \text{with normalization to make } \hat{B}_{j,i} = 1 \text{ for each } i$$

For the M-step we compute:

$$\hat{a}_i \propto \sum_{n=1}^N q^n(h_1)$$
 $\hat{A}_{i,i'} \propto \sum_{n=1}^n \sum_{t=2}^{T_n} q^n(h_t = i, h_{t-1} = i')$ $\hat{B}_{j,i} \propto \sum_{n=1}^n \sum_{t=1}^{T_n} [\![v_t^n = j]\!] q^n(h_t = i)$

Of $q^{n}(\mathbf{h}) = p(\mathbf{h}|\mathbf{v}^{n};\theta)$ we really only need:

•
$$q^{n}(h_{1}) = p(h_{1}|v_{1:T^{n}}^{n};\theta)$$
 for a

•
$$q^n(h_t, h_{t-1}) = p(h_t, h_{t-1} | v_{1:T^n}^n; \theta)$$
 for A

•
$$q^n(h_t) = p(h_t|v_{1:T^n}^n; \theta)$$
 for B

For computing all of these we have derived efficient ways in the previous section.

EM for HMMs: Initialization

EM algorithm:

 $\begin{array}{ll} \mbox{initialize } \theta^0 \\ \mbox{for } t = 1, 2, \ldots, \mbox{ until convergence } \mbox{do} \\ q^t \leftarrow \mbox{argmax}_q \ \ G(\theta^{t-1}, q) & // \ \mbox{E-step} \\ \theta^t \leftarrow \mbox{argmax}_\theta \ \ G(\theta, q^t) & // \ \mbox{M-step} \\ \mbox{end for} \end{array}$

Parameter initialisation

- ► EM algorithm converges to a local maximum of the likelihood,
- ▶ in general, there is no guarantee that the algorithm will find the global maximum
- often, the initialization determined how good the found solution is
- practical strategy:
 - first, train non-temporal mixture model for $p(v) = \sum_{h} p(v|h)p(h)$
 - ▶ initialize *a* and *B* from this, and assume independence for *A*

HMM with Continuous observations

For an HMM with continuous observation \mathbf{v}_t , we need a model of $p(\mathbf{v}_t|h_t)$, i.e. a continuous distribution for each state of h_t .

Inference

Filtering, smoothing, etc. remain largely unchanged, as everything is conditioned on $\mathbf{v}_{1:T}$

Learning

- ► learning requires computing normalization constants w.r.t. v
- depending on the model, this might or might not be tractable